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## About This Game

*"One step closer to the blur" she thought as she poured herself one last shot of whiskey, for the road. "Sleeping pills and alcohol, perfect cocktail to forget memories you don't even have. How funny.*

*One last drop, close your eyes. A dreamless sleep, and the hope, the curse of being alive in the morning, with the certitude that everyday is exactly the same.*

*Shouldn't it be time for me to finally chase the past I gave up a long time ago? What a strange last thought, but it's getting dark, too dark to think... Maybe... Maybe tomorrow will bring more answers..."*

*She fell in the majestic nothingness of the night while the singer on the old radio player was whispering his quiet prayer: "I'll take the fate the daylight brings".*

**Fragments and details, rainy nights and blurry lights are all VOID&MEDDLER focuses on. A single night intrusion into Fyn's life and hopes. Tired of the last two years she spent wandering without a goal and without memories, among disenchanting strangers, and pitiless scavengers, Fyn decided to put an end to all of this. She'll have a few hours to make things right, and seek strong, pure and substantial memories. In a city where genders and species melt into each**

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**other, maybe she'll find the long lost touch of humanity missing from her life.**

The idea behind Void & Meddler was to create a game that looks like its creators, two musicians nurtured by noise rock from the 80's, synthwave, road trips and cyberpunk literature. Together, we conjured the narration, we created No Wave, we tamed the weird, we fucked in an orgy of wires, neons and white noise. Distance doesn't corrupt anything. Amps were set aside for a while, and we dived head first into another sphere we loved, full of code, textures and pixel art.

Enjoy Void & Meddler, an indie adventure game full of fuzz literature, pixel music and analog dreams.

**EPISODE 2 NOW AVAILABLE WITH THE SEASON PASS DLC.  
EPISODE 3 WILL BE AVAILABLE IN 2019.**

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Title: Void And Meddler  
Genre: Adventure, Indie  
Developer:  
no CVT, BlackMuffin  
Publisher:  
Mi-Clos Studio  
Franchise:  
Mi-Clos Studio  
Release Date: 28 Oct, 2015

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**Minimum:**

**OS:** Windows 7/8/10

**Processor:** Dual Core 2Ghz

**Memory:** 2 GB RAM

**DirectX:** Version 9.0c

**Storage:** 600 MB available space

English,French







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This is a great route. It is a route which is so long that exploring it could take until the next Steam sale unless you are in a train as fast as the CRH1A. The CRH1A goes at 250km/h at top speed and some of the journeys between stations with lengths of 50km+ can be completed in the matter of 30 min. A great route, it is a bargain during sales.. Best DLC in a while for CA. Last time they released something this good was during Shogun 2 and their Ikko Ikki Pack.

If CA keeps DLC of this price with this amount of content and quality, you will happily get my money.

Do not disappoint me with the Wood Elves plz. I want substantial content and I don't want a separate mini campaign.

You have regained my trust CA. If 7 bucks gives me this, then 20 bucks must be giving me something pretty good. Do not disappoint me plz!. It's a good game there need to be a 2nd installment of this game  
Mini ninja's 2?. Hard reset is one of the best Sci-fi shooters you will play in your life.

- + Very good graphics
- + Unique HUD
- + Gameplay feels really good
- + Every gun feels different in a good way
- + Good difficulty scaling (the game is not too easy)
- + Optimization feels good, and has various graphical options as well as FOV slider
- + Great level design
- + Upgradable weapons
- + Has survival mode

- No online PvP or coop modes or split screen
- Loading times feel a bit long

For some unknown reason this game looks better then its expensive remake. Also it seems to be more difficult. Better buy this then remake and save some money.

Who should buy this game:

Everyone that wants great first person shooter.

Who shouldn't buy this game:

Obviously who doesn't like to shoot stuff (cause that's pretty much all you do), and who hates sci-fi (weirdos).. I love 4x games starting with MOO (Master of Orion) This game does a great job in many ways except fatal crashes about 30% of the time after 100+ turns into a match. The developer is aware of this seemingly common problem from reading the forum posts, but admits that all resources have been moved to developing their new games Enless Legends and Endless Dungeons. I finally removed it from my machine untill a patch is released.

Game ver 1.1.4 , Windows 7, Digital Storm game pc.. Great [game.in the tradition of rollercoaster tycoon. Easy to play and figure out. Hope some good DLC is coming soon. Awful game, probably the worse game i have played. There are so many errors in the team listings. Players in the wrong postion and the wrong stats. You need the worlds best memory to actually make a sub in game as the players postion etc are not shown in the 3d game and as they are incorrect for a lot of them then you cant use them where you think you should be able to. There is no editor so you can not change anything yourself. Even if you do make a sub it seems to make no difference.](#)

[The 3d engine is awful, manager games on my phone look better than this game and i do not even like football but perfer playing football manager games over this.](#)

[You get to choose what action players take at line outs etc, hold on i thought would mean a maul but nope, the outcome seems to be the same as a tap down and god knows what all the different plays actually mean.](#)

[I get werid glitches when it is raining in game and it just feels really boring to watch.](#)

[From what i can see, the decisions you make do not seem to change anything. In the manager mode the only msg etc i seem to get was someone was a bit sore! or they wanted to leave.](#)

[This is one of only a few games that i truly regret buying and I really want a refund but seems steam do not offer this.. Harder](#)

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[than Dark souls](#)

[Really though, this is a nice little game and if you have kids I'm sure they'd love to play it. The music is really catchy. I've run into a couple bugs, but nothing major and I've let the devs know about them so they should be fixed soon. The drawings are really nice and they have cheeky little animations once you fill them in.](#)

[9.9/10](#)



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Very challenging and addictive game, when regular attempts to pass the level becomes some kind of meditation (if you will not crash your gamepad of the wall while playing first levels). Nice visual style and soundtrack.. Damn it you better put the spencer estate in here >\_< or the Raccoon City Police Station or some shyt.. Just how i remeber it! Freaking love this game, , . A really fun and short (took me 4-5 hours for campaign) hotline miami-esque game where you play as an angel and a demon. Not sure why there aren't more people talking about this which saddens me because this was honestly really fun. Just another positive review to help boost the score. Pretty good for a demo. I like where this is heading. The magic was particularly innovative. The horse riding is also a novel idea - but it made me feel the most sick any VR game has (I found keeping in a straight line helped).

Like others have said, this does need some work. The graphics are blurry at a distance and there is clipping around buildings. Teleporting also seemed hit and miss.. I've played Evil Orbs even before it came out on Steam, and have found it enjoyable and pretty addicting. Up to now, I've played with a pretty relaxed style, just trying to find a consistent approach to mowing down the Orbs. Maybe now that Evil Orbs is out on Steam, I'll try to get a little more aggressive and figure out how to best use all the power-ups provided by the game.

. NOT FOR THE BLENDER ABSOLUTE BEGINNER.

There will be no explanation about interface, keyboard basic shortcuts or camming around for the Blender Beginners in the Base Mesh lesson, but then, in the very next lesson where things start to be more hairy everything is detailed so that no one gets lost. AN AMAZING AMOUNT OF KNOWLEDGE ahead for any Intermediate and Expert Blender User!

There are three Asset Files, one with the starting artwork, one with custom brushes and a final with the Old AND the New Creature, YOU WILL HAVE ACCESS TO THOSE FILES WITH STEAM if you open your web browser and paste the following link, to activate the said files and download them in your steam SOFTWARE library:

<https://steamdb.info/app/385430/>. Decent game for price. With Game Conqueror I modified few values in RAM and I found out that game doesn't allow more than 50 enemies. Which is shame, because it gets very boring in later waves. Also, too little turret choices.

[And thanks developer for supporting GNU/Linux. I wouldn't have bought this game otherwise.. what an awful game.. i have been playing this game for 1 and half hour.. and doing nothing.. stupid game..](#)

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